The Department of Computer Science (http://www.cs.uchicago.edu/) at the University of Chicago offers two graduate curricula in computer science:

- A graduate professional curriculum leading to the Master of Science (S.M.) degree, for students who wish to enter or advance themselves in computer science practice. This is the MPCS program outlined below.
- A graduate research curriculum leading to the Ph.D. degree that prepares students to perform advanced basic research in computer science either in industry or academia. For more information on the Ph.D. program, please see the listing Department of Computer Science (http://collegecatalog.uchicago.edu/graduate/departmentofcomputerscience/).

The Masters Program in Computer Science (MPCS) (https://masters.cs.uchicago.edu) offers a comprehensive and professionally-oriented computer science education that combines the foundations of computer science with the applied and in-demand skills necessary for careers in technology. The MPCS is especially well suited for students interested in Data Analytics, High Performance Computing, Application Development and Software Engineering.

The coursework in the MPCS represents a realistic balance between CS foundational theory and applied technical courses. Core classes include Programming, Algorithms and Systems coursework. Electives include new and innovative courses to keep up with the fast-paced world of technology including courses in Software Engineering, Big Data, Data Analytics, Machine Learning, High Performance Computing, Application Development, Web Development, Cloud Computing and Information Security.

The MPCS offers the following Programs of Study to accommodate students with a wide range of backgrounds and interests:

**MS in Computer Science Full-Time**
The full-time Masters Program in Computer Science offers a professionally-oriented computer science education that combines the foundations of computer science with applied technical coursework. The full-time MPCS is especially well suited for students interested in Data Analytics, High Performance Computing, Application Development and Software Engineering. Full-time students at the University of Chicago take 3 classes per quarter and have the choice to complete the 9-Course program in one academic year or the 12-Course specialization program in 15 months. Daytime classes are available for full-time students.

**MS in Computer Science Part-Time** (https://masters.cs.uchicago.edu/page/ms-computer-science-part-time/)
The part-time Masters Program in Computer Science offers working professionals the opportunity to pursue a professionally-oriented computer science education that combines the foundations of computer science and applied technical coursework. This program allows the flexibility to complete the program, and enhance your technology skillset, at your own pace. Part-time students at the University of Chicago can take 1 to 2 classes per quarter, with most students completing the 9-Course Program in 18 months to 2 years. Evening classes are available for part-time students.

**Joint MBA/MPCS Program** (https://masters.cs.uchicago.edu/page/mba-mpcs/) with the Booth School of Business
The Joint MBA/MPCS program meets today’s leading tech companies’ cross-functional demands of new employees. Technology permeates everything, and true innovation requires the ability to understand and navigate both business and technology. Our joint program with UChicago’s Booth School of Business enables students to earn both an MBA and an MS in Computer Science.

**Pre-Doctoral MS in Computer Science**
This program is a 12-course research-oriented masters program for students who want to explore computer science research. The Pre-Doc program is for full-time students with a CS background starting in the Autumn quarter.

**Introduction to Programming and Math for Computer Science (Discrete Math)**
Introductory coursework in programming and math (called immersion classes) are available to any admitted MPCS student. Students can complete one or both of these classes before beginning coursework in the MS in Computer Science Program.

Please see our website for admissions requirements and deadlines (https://masters.cs.uchicago.edu/page/admissions/). To view a complete list of course offerings, please visit the MPCS Course Catalog (https://masters.cs.uchicago.edu/page/mpcs-course-catalog-0/).

For inquiries or questions please email questions@cs.uchicago.edu.
Computers are the essential components of today's modern world. In an era where digital technology is so pervasive, it is crucial that we have computational thinking skills at our disposal. Key in our quest to solve complex problems is the ability to write software that orchestrates the processes which manage our interactions with the world.

In MPCS 50101, Concepts of Programming, 100 Units, students will get an introduction to the field of computer science by learning to program in Python. Students will code each week, learning the essentials of how to solve real-world problems in an object-oriented programming language. We will learn about fundamental data structures and algorithms, professional coding practices, algorithm design, automated testing, and the fundamentals of object-oriented programming. In MPCS 50101, we provide an immersive introduction to programming for students who may not have prior experience. We will use the Python programming language to explore general-purpose computer programming and algorithmic reasoning, in an object-oriented context.

Instructor(s): TBA Terms Offered: TBD
Note(s): Open only to MPCS students

MPCS 50103. Mathematics for Computer Science: Discrete Mathematics. 100 Units.

This course is an introduction to ideas and techniques from discrete mathematics that are used in computer science. It emphasizes mathematical proof and problem solving, employed on a variety of useful and interesting examples in counting, discrete probability, graphs, and basic number theory. On completion of the course, students will be prepared to use fundamental mathematical notions precisely. They will be able to use ideas and techniques from discrete mathematics in subsequent courses in computer science, in particular courses in the design and analysis of algorithms, networks, numerical methods, software engineering, data analysis, and machine learning.

Terms Offered: Autumn Summer Winter
Prerequisite(s): Precalculus, especially logarithms and exponentials, is a prerequisite; calculus is not required.
High-school level familiarity with sets, functions, and relations will be assumed. There are no programming prerequisites.

Note(s): Open only to MPCS students

MPCS 51030. iOS Application Development. 100 Units.

Advances in mobile technologies are changing the way that individuals and businesses use computing devices. This course will instruct students on the fundamentals of mobile application development using Apple’s iOS SDK. An introduction to the Swift programming language, including object-oriented design and the model-view-controller pattern, will be covered. Using iOS APIs and tools, such as Xcode, Interface Builder and Instruments, students will be able to create fully-featured iPod Touch, iPhone, and iPad applications. Opportunities to create applications using watchOS or tvOS are possible for the final project. User interface and application design considerations specific to mobile technologies will also be explored. The course will consist of lectures, hands-on coding exercises and discussion. Weekly programming assignments will culminate into the development of a fully functioning iOS application. As a final project, each student will design and implement an application of their choice to be presented in class. Each student will also be required to present a case study featuring an app from the Apple’s App Store. The studies will include a technical decomposition of the implementation (i.e. features, functionality, design, etc.) and a market analysis (i.e. competition, pricing, positioning, etc.) for the app. These case studies are designed to encourage students to gain an appreciation for the decisions companies and developers face when entering the app market.

Terms Offered: Winter
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046 or 51100
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51032. Advanced iOS Application Development. 100 Units.

Advances in mobile technologies are changing the way that individuals and businesses use computing devices. This course will explore real-world issues with developing robust, high-performance iOS applications for iPhone, iPod Touch, iPad, #Watch and #TV. The course will consist of lectures, hands-on coding exercises and discussion. Weekly programming assignments will be used to create a portfolio of applications using advanced iOS frameworks. Throughout the course, students will design and develop an application as a final project. Students may opt to work in collaboration with local companies or emerging start-ups for their project. These opportunities will be discussed during the first week of class and may vary by quarter.

Terms Offered: Spring
Prerequisite(s): MPCS 51030 or instructor’s consent
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51033. Backends for Mobile Applications. 100 Units.

The breakneck adoption of mobile computing as a platform has transformed how businesses and users interact with their data. The expectations of being able to access your data anywhere and anytime has become the second pillar of mobile application design and development. New models, patterns and workflows are needed to connect applications to their server based data. In addition, other considerations such as privacy, scalability and cost must be balanced to meet the demands of all application stakeholders.

Terms Offered: TBD
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046, or 51100 and MPCS 51030
MPCS 51036. Java Programming. 100 Units.
This is an accelerated introduction to the C (not C++) Programming Language designed for students with prior programming experience. C is in many ways the lingua franca of computing, and a broad range of programming languages and related technologies derive from the basic principles of C memory management, control flow, and abstraction. Though there are many subtleties, C is not a big language, and it is expected that students will leave the course with a relatively deep understanding of the key concepts, which will then form a solid foundation for studying higher-level technologies. At the same time, C itself remains a very practical language, particularly so in areas such as scientific programming, high-performance computing, application level library design, systems programming, network programming, multi-threaded programming, etc. Students who successfully complete the course will be well prepared for subsequent MPCS courses in these areas. The course studies both fundamental and advanced C language constructs in the abstract and reinforces them through a range of exercises in the design of basic and advanced data structures, rudimentary algorithms, and API design. Terms Offered: Autumn
Prerequisite(s): Immersion programming (MPCS 50101) or passing score on programming placement exam.
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51039. Mobile Software Development. 100 Units.
This course examines software engineering skills through the lens of mobile development. Students will leave with more confidence in their ability to debug, decipher complex software systems, test their code, navigate documentation, leverage version control, and learn new programming languages. We’ll exercise these skills with both the Android and the iOS framework, but the goal isn’t to become fluent in a mobile stack; the goal is to practice the skills. The course also capitalizes on the unique history of mobile handsets and tablets to talk about about accessibility, data privacy, sourcing ethics, and to what degree it is our responsibility as engineers to understand and prioritize these things. Students should either have a laptop that runs a Mac OS or have access to a Mac. This class will be using XCode (which comes on the Mac) and Android Studio (downloaded from https://developer.android.com/studio).
Terms Offered: Spring
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046 or 51100
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51040. C Programming. 100 Units.
This is a fast-paced first course in Java for students with some prior programming experience, though not necessarily Java or any other object-oriented language. A strong emphasis will be placed on understanding basic fundamentals of OO design: inheritance, polymorphism, composition, and more generally on applying sound principles of contemporary software engineering and tools to real-world problems. In the latter half of the course, we will cover threads, design patterns, lambdas, and streams. For their final-projects, students will develop a multi-threaded, arcade-style game. The course format is both lecture and lab. We will be using git to facilitate our learning and to manage our projects. By the end of the quarter, students will have a working knowledge of git and know how to manage both local and remote repositories.
Terms Offered: Autumn
Prerequisite(s): C and even assembler language.
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51042. Python Programming. 100 Units.
This course provides a thorough overview of the Python 3 language with an emphasis on writing idiomatic code in Python and object-oriented design patterns and is suitable for students with some prior programming experience. We will develop an understanding of the core features of the languages and gain exposure to commonly used standard-library and third-party modules.
Terms Offered: Autumn Winter
Prerequisite(s): MPCS 50101 or passing score on the MPCS programming placement exam.
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51044. C/C++ for Advanced Programmers. 100 Units.
This course covers the major features of C++ in an accelerated fashion suitable both for experienced C++ programmers and programmers who are new to C++ as described in the prerequisites below. The course teaches how to get the most out of the current C++20 language, which “feels like a new language.” It also discusses how to workaround in older versions of C++. A dominant theme of the course is how to use the unique features of C++ to operate at a high-level of abstraction to support powerful design idioms and improve maintainability while also achieving the kind of performance and low-level control usually associated with lower-level languages such as C and even assembler language.
Terms Offered: Winter
implement and optimize C/C++ applications on large-scale, multicore CPU and GPU compute clusters. We learn
will be a pervasive theme, and we will discuss how parallel APIs map to the underlying hardware. We will
intensive) parallel programming, representative of numerical applications. Computer architecture and systems
be a challenging, multi-disciplinary effort. In this course, we will focus on compute-intensive (rather than data-
devices. Though this has been the status quo for many years, achieving optimal parallel performance can still
Parallel programming is ubiquitous in both the largest compute clusters and the smallest, low-power embedded
Amazon Web Services to build and deploy "real" cloud-hosted applications. We will use this exposure to
inform architectural, design, and implementation decisions. We will use commercial cloud offerings provided by
applications of cloud computing technologies, with sufficient exploration of their theoretical underpinnings to
software-as-a-service from the perspective of a consuming application. The course will emphasize practical
cloud computing with specific consideration for development of highly scalable (or so-called "web-scale") web
applications they develop will be deployed "in the cloud", and existing applications will often require integration
with cloud-hosted services to take advantage of new capabilities. This course provides an introduction to
cloud computing with specific consideration for development of highly scalable (or so-called "web-scale") web
applications that leverage cloud infrastructure and platform services (IaaS and PaaS). We will also introduce
software-as-a-service from the perspective of a consuming application. The course will emphasize practical
applications of cloud computing technologies, with sufficient exploration of their theoretical underpinnings to
inform architectural, design, and implementation decisions. We will use commercial cloud offerings provided by
Amazon Web Services to build and deploy "real" cloud-hosted applications.
MPCS 51083. Cloud Computing. 100 Units.
Cloud computing is being widely adopted by enterprises of all sizes due to the low initial investment required,
attractive operating costs, and elastic capacity that can best serve the highly variable demands of modern
applications. Software engineers must be familiar with cloud computing technologies since many new
applications they develop will be deployed "in the cloud", and existing applications will often require integration
with cloud-hosted services to take advantage of new capabilities. This course provides an introduction to
cloud computing with specific consideration for development of highly scalable (or so-called "web-scale") web
applications that leverage cloud infrastructure and platform services (IaaS and PaaS). We will also introduce
software-as-a-service from the perspective of a consuming application. The course will emphasize practical
applications of cloud computing technologies, with sufficient exploration of their theoretical underpinnings to
inform architectural, design, and implementation decisions. We will use commercial cloud offerings provided by
Amazon Web Services to build and deploy "real" cloud-hosted applications.
Terms Offered: Spring
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51043 or 51046 or 51100. Also basic familiarity with one object-
oriented programming language, such as Java, C# or C++. Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu
MPCS 51087. High Performance Computing. 100 Units.
Parallel programming is ubiquitous in both the largest compute clusters and the smallest, low-power embedded
devices. Though this has been the status quo for many years, achieving optimal parallel performance can still
be a challenging, multi-disciplinary effort. In this course, we will focus on compute-intensive (rather than data-
intensive) parallel programming, representative of numerical applications. Computer architecture and systems
will be a pervasive theme, and we will discuss how parallel APIs map to the underlying hardware. We will
implement and optimize C/C++ applications on large-scale, multicore CPU and GPU compute clusters. We learn
widely-used parallel programming APIs (OpenMP, CUDA, and MPI) and use them to solve problems in linear algebra, Monte Carlo simulations, discretized partial differential equations, and machine learning. The majority of coding assignments can be completed in either C or C++. Certain applications will require coding portions in pure C; however, in these cases, we will cover the requisite information for those with previous exposure to only C++. Previous or concurrent courses in systems and architecture can be helpful, but no prerequisite knowledge of systems/architectures is assumed.

Terms Offered: Autumn
Prerequisite(s): MPC 51040 or 51100 or instructor’s consent
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51100. Advanced Programming. 100 Units.
Advanced Programming fulfills the MPC 51100 requirement, but is intended for students who are joining the program with an existing degree in Computer Science, or with substantial experience in programming. This course will be taught primarily in C, including an accelerated introduction to the C language for students who have not used C before. The course will cover advanced data structures and topics in concurrent and multithreaded programming not covered in the Java Programming or C Programming courses.

Terms Offered: Autumn
Prerequisite(s): For students who have taken the programming immersion course, a minimum grade of A- plus the endorsement of the MPCS 50101 instructor will be required. For students who take the programming placement exam, they must score a “High Pass” score (the minimum score for a “High Pass” is specified at the time of the exam).
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51132. Full Stack Software Engineering. 100 Units.
Full-stack Software Engineering will focus on integrating applications throughout the entire stack using Android, AWS, Docker, Vaadin, Spring, and Quarkus. Throughout the course, students will develop projects of progressive complexity using the tools and technologies introduced in the course. Students will create their own AWS accounts and deploy Quarkus microservices, AWS-lambdas, and Vaadin-Spring applications to their own AWS instances, and ultimately integrate them. Students will learn best practices in developing full-stack applications which is an essential skill for any engineer aspiring to be a software architect.

Terms Offered: Summer
Prerequisite(s): MPC 51036, 51040, 51042, 51043, 51046 or 51100
Note(s): All non-MPCS students must meet the course prerequisites and complete the MPC 51132 course request form for approval to register. Requests must be submitted by the last day of the registration period. Late requests will not be approved.

MPCS 51200. Introduction to Software Engineering. 100 Units.
Writing first-class software requires top-notch architecture, design and coding skills, but successful software project execution—from identifying the need to providing support—depends on many factors besides technical prowess. This course surveys the key practices and processes that help ensure successful projects. It provides an introduction to central activities of software engineering other than just coding, such as planning, requirements, testing and management. It balances this discussion of typical engineering activities against the development process models in which they take place—specifically, it addresses the tension between traditional plan-driven approaches and adaptive agile techniques. By examining the underlying principles of major development models, it shows how those principles address (or fail to address) the various problems encountered by project teams. Students who complete this course will gain a solid understanding of both plan-driven and agile software development principles and how to negotiate between them in different contexts.

Terms Offered: Winter
Prerequisite(s): MPC 51036 or 51040 or 51042 or 51043 or 51046 or 51100
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51205. Topics in Software Engineering. 100 Units.
This course is an intermediate approach to applied software design and development methods for use in creating efficient, reusable, and modular software. This course is offered annually but content and focus change from year to year. Methods we investigate include: distributed systems, architectures including microservices, event-driven architecture, Hybrid Transactional/Analytical Processing; software frameworks and container-based software development; and advanced techniques including multi-threading and data design. A heavy focus is on design and creativity and what constitutes creative design. This course provides hands-on experience in the architecture and design of systems and a review of best practices for the communication of that design. Issues in the landscape of software design, including complexity, constraints, progressive discovery, and limitations in communication will be explored. In this course, students will be organized into teams and each team will be provided with a set of (partial) requirements and will be responsible for the analysis, design, design documentation, and implementation in source code of a project that constitutes a complex software system. Each team of students will work through requirements analysis, expression of design using a modeling language, and implementation, and techniques and tools will be provided in order to facilitate the delivery.

Terms Offered: Autumn
MPCS 51220. Applied Software Engineering, 100 Units.
In this course, we will explore practical techniques to solving modern software challenges. Topics include:
- Software quality control
- Test-driven development
- Domain-driven design
- Measuring software quality
- Architectural design patterns
- Edge-free programming
- Event streams
- Logging
- Audit trails
- Source control techniques for small teams with Git
- Security and cryptography essentials
- Continuous integration & deployment

Terms Offered: Spring
Prerequisite(s): MPCS 51036 or MPCS 51040 or MPCS 51042 or MPCS 51043 or MPCS 51046 or MPCS 51100
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51230. User Interface and User Experience Design, 100 Units.
Whether you’re ordering a burrito, boarding a plane, chatting with friends, booking your next workout, or reading this sentence—you’re likely using software with a user interface. This course will teach you how to create useful and engaging user interfaces. We will cover different methods of approaching design problems, how to conduct research to understand users, create prototypes, discuss, present, and assess design.

Terms Offered: Autumn Spring
Prerequisite(s): MPCS 51030 or MPCS 51031
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51240. Product Management, 100 Units.
Product management is a cross-disciplinary endeavor that sits at the intersection of software engineering, marketing, and the user experience. Product managers are expected to create products in support of business objectives, ensuring that products deliver value to customers and are feasible to build within varying sets of constraints. In this course we will introduce the role of the product manager and demonstrate the challenges faced by product managers. We will explore approaches for managing the tension that exists between software development and product delivery using the minimum viable product and the product roadmap as critical tools.

Terms Offered: Autumn Winter
Prerequisite(s): MPCS 51036 or MPCS 51040 or MPCS 51042 or MPCS 51043 or MPCS 51046 or MPCS 51100. his course assumes no prior knowledge of product management concepts or specific technologies. However, you may find some of the material easier to put into perspective if you’re familiar with software design patterns, or have taken one of the other software engineering courses offered in the MPCS.

Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 51250. Entrepreneurship in Technology, 100 Units.
The core theme for the Entrepreneurship in Technology course is that computer science students need exposure to the broad challenges of capturing opportunities and creating companies. Most of the skills required for this process have nothing to do with one’s technical capacity. We’ll explore creating a story, pitching the idea, raising money, hiring, marketing, selling, and more. Real-world examples, case-studies, and lessons-learned will be blended with fundamental concepts and principles. The course will involve a business plan, case-studies, and supplemental reading to provide students with significant insights into the resolve required to take an idea to market. Class discussion will also be a key part of the student experience.

Prerequisite(s): MPCS 51036 or MPCS 51040 or MPCS 51042 or MPCS 51043 or MPCS 51046 or MPCS 51100
Note(s): If an undergraduate takes this course as CMSC 29512, it may not be used for CS major or minor credit. Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

Equivalent Course(s): CMSC 29512

MPCS 51260. Human-Computer Interaction, 100 Units.
This course explores the cognitive psychology and physiology behind humans' interactions with their environment and how this translates to “good design” of computer-based systems, interfaces, and machines. Emphasis is placed on the value of intentionally observing and analyzing the reciprocal relationship between humans and the design of systems in various contexts from a designer or engineer’s perspective. From a practical standpoint, the course addresses the role human-computer interaction (HCI) plays in enhancing the day-to-day human experience and the value of a product to society, while increasing the bottom line for stakeholders. Topics include perception, memory, attention, mental models, accessibility, user/interaction research methods, interface design principles, and design communication strategies. At the end of this class you will be able to:
- Understand aspects of cognitive psychology and human factors engineering that apply to human-computer interaction (HCI)
- Identify components and principles of “good” (and bad) interaction design
- Critically analyze and evaluate human-computer interaction through empirical research methods
- Design mockups, prototypes, or revisions of interactive systems by applying HCI principles
- Develop strategies for communicating design, usability, and interactivity

Instructor(s): TBA
Terms Offered: Spring
This course is all about constructing your own knowledge of computer systems by building a general-purpose computer system from the ground up. The objective is to integrate key ideas from algorithms, computer architecture, operating systems, compilers, and software engineering into one unified framework. Along the way, we’ll explore ideas and techniques used in the design of modern hardware and software systems, and discuss major trade-offs and future trends. Throughout this journey, you’ll gain lots of cross-section views of the

This class teaches the theory and practice of how to write a compiler, including lexical analysis, grammars, lexers and parsers, type checking, and code generation. For decades, compilers have been the most dynamic and challenging branch in computer science. The main part of this class will focus on providing the basics of the different phases of compilation. Through the course, students will develop appreciation for the implementation strategies behind making an efficient and robust compiler.

This course will provide an introduction to software development in the functional paradigm, with a focus on pure, statically-typed functional programming. The functional paradigm isn’t a language or technology--it’s an entire school of thought on what a computer program is and how to write one. It has a long history, based on a model of computation developed by the mathematician Alonzo Church in the 30s. The functional paradigm contrasts with the imperative paradigm, which most of today’s existing software is written in. But although the functional paradigm has yet to go fully mainstream, the imperative world has been taking most of its bleeding-edge ideas about software design from the functional world, particularly in recent years. And to all appearances, that trend is on the rise, with expansive new purely functional software and tooling currently under development at companies like Facebook, Google, Microsoft, GitHub, and countless others. In addition, the library ecosystem for languages such as Haskell and OCaml has become sufficiently rich and extensive that an increasing proportion of today’s successful software companies (including Jane Street Capital and Input-Output) have been able to develop their entire code base purely functionally.

This course concentrates on three major themes: Software Architecture, Object Oriented Analysis and Domain-Driven Design, and Methodology. The bulk of the course will involve advanced concepts in Object-Oriented Analysis and Design, Domain-Driven Design, and the Unified Modeling Language (UML). While the focus of the course is on current best practices in designing object-oriented software, the general theme of the course is coming to terms with complexity in software systems and domains. This course focuses on principles, concepts, processes, methods, and best practice models that are implemented with (most) any object-oriented programming language. Code examples that illuminate key concepts in OO design will be provided in various OO languages (Java, C++, C#, Smalltalk, Python, Common Lisp Object System (CLOS)) in order to further illuminate the concepts being discussed. For example, we will see how Python, Java, C++, and CLOS, implement, say, polymorphism, with distinctive hermeneutical and pragmatic significance. However, it is the concepts that are central, not their particular language implementations. A primary focus of the course will be to come to terms with many common patterns in software design, which provide proven and repeatable templates on which to base implementations.

This class focuses on the design and performance evaluation of modern computer architectures. The emphasis is on microprocessors, chip-multiprocessors and memory hierarchy design, particularly in the context of parallel (multicore) CPUs.

This course is all about constructing your own knowledge of computer systems by building a general-purpose computer system from the ground up. The objective is to integrate key ideas from algorithms, computer architecture, operating systems, compilers, and software engineering into one unified framework. Along the way, we’ll explore ideas and techniques used in the design of modern hardware and software systems, and discuss major trade-offs and future trends. Throughout this journey, you’ll gain lots of cross-section views of the

Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu
MPCS 52015. Advanced Computer Systems. 100 Units.
This course focuses on studying modern computer systems from the point of view of a programmer, with an emphasis on topics which help you improve the performance, correctness or utility of user-level programs. As such, this is intended to be a practical, hands-on study of contemporary computer systems. We will focus on the X86-64 architecture (as implemented by Intel/AMD 64 bit processors). Topics: - Representing and Manipulating information: unsigned and two's complement representation, IEEE floating point and corresponding arithmetic. - Machine level representation of programs: x86-64 assembly, control instructions, translation of basic C control constructs (such as loops and switch statements), a study of common code security vulnerabilities (such as buffer overflows). - Processor architecture: study of a pipelined out of order processor. - Code optimization - Memory hierarchy: persistent storage(magnetic spinning disks, SSD), RAM and ROM, and caches. - Virtual Memory This is a hands on course; There will be multiple labs requiring you to program in C. 
Terms Offered: Winter
Prerequisite(s): MPCS 51040 C Programming or MPCS 51100 Advanced Programming.
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu/page/course-requests

MPCS 52018. Advanced Computer Architecture. 100 Units.
This course focuses on computer architecture from the perspective of a high performance programmer. It is aimed at students looking to demystify the process of coding, profiling, and optimizing algorithms, with a particular focus on systems geared toward performance intensive computing: clusters, Multicore CPUs, GPUs, RISC-V, ARM, TPUs, etc. The fundamental principles of computer architecture will be covered in depth, but an equal emphasis will be given to hands-on experience in learning how measure, tune, and report performance on common HPC resources. While a key outcome of the course is the ability to write more efficient code, the more enduring goal is to educate students to "see their code" from the hardware's perspective, broadening and deepening their understanding of programming with potential benefits across a broad range of disciplines. Topics include: -history of HPC architectures -efficient programming for cache-based serial processors -MIMD and cache coherency -efficient programming for multicore processors -SIMD and vector instructions -GPU memory and cores -TPUs, matrix engines, systolic arrays -ARM-RISC-V
Prerequisite(s): B+ or higher in MPCS 51036, 51040, 51042, 51046, 51100. Recommended MPCS 52011.
Note(s): Non-MPCS students must meet the prerequisites and request approval - https://masters.cs.uchicago.edu/page/course-requests

MPCS 52040. Distributed Systems. 100 Units.
This class teaches the theory and practice of how to design a distributed system. Cloud computing, drive services, online collaborative working environment, massively multiplayer online gaming, airline reservation systems, e-commerce are examples of distributed systems. Because of a continuous growing number of independent and diverse connected devices, the need of managing heterogeneous architecture became prominent. We will learn how to create a reliable system being easy to use but handling the complexity of having all these machines work collectively. The objective of this class is to learn distributed system by studying: Communication mechanisms: Synchronization Scalability Consistency / Replication Fault tolerance
Terms Offered: Summer
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046 or 51100
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 52060. Parallel Programming. 100 Units.
Parallel computing is found everywhere in modern computing. Multi-core CPUs and GPUs, supercomputers, and even mobile devices such as smartphones all provide ways to efficiently utilize parallel processing on these architectures and devices. The goal of this course is to provide an introduction to the foundations of parallel programming and to consider the performance gains and trade-offs involved in implementing and designing parallel computing systems. Specifically, this course will place an emphasis on concepts related to parallel programming on multicore processors.
Terms Offered: Autumn Spring
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046 or 51100. Familiarity with C, Java, and/or Python
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu
MPCS 52533. Web Development. 100 Units.
This course provides students with an introduction to modern web development, with an emphasis on the pragmatic skills needed to build live, functioning web applications. Students will learn fundamental domain modeling skills, HTML and CSS frameworks, agile software techniques and best practices, Javascript and AJAX, and both server-side and client-side debugging techniques. We will use the Ruby language and the Rails framework to immerse students into the challenge of building a live, database-backed web application deployed at a public web address. Specifically, students will learn how to: Build a live website or web application and deploy it to the public internet; Use the Ruby on Rails framework to rapidly build a web application; Write software using the Ruby programming language; Use a relational database to provide content for dynamic websites; Follow industry best-practices of modern web software development; Troubleshoot and resolve the most common problems with web applications
Terms Offered: Spring Winter
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046 or 51100
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 52555. Backends for Applications. 100 Units.
The purpose of this class is to learn how to build applications at scale, by providing you with the techniques and tools capable of providing subsecond response times to millions of users interacting with petabytes of data. In this course, we will cover both the theory and practice of building Big Data application. We will not only learn how to use technologies such as HDFS, MapReduce, Spark, Kafka, Hive, Thrift, HBase, Zookeeper, columnar stores, etc., but also understand why Big Data applications employ such a diverse array of technologies and where each one of them fits. We will demonstrate the practice of Big Data application architecture by implementing a running Big Data web application for exploring the relationship between weather and flight performance utilizing all of the weather and flight delay information in the United States over the last decade to explore the relationship between weather and flight performance. To develop a sound understanding of the theory of Big Data, we will learn about important formulations of Big Data application architectures, such as Nathan Marz’ lambda architecture, proper use of normalized and denormalized data stores within large-scale web applications, application of the CAP theorem, etc. We will also continuously keep in mind important additional topics that invariably arise in real world applications of Big Data, such as budgeting, compliance, etc.
Students are required to bring a laptop to class every day
Prerequisite(s): MPCS 51036, 51040, 51042, 51046, or 51100 or CAPP 30122
Note(s): Non-MPCS students must meet the course prerequisites and complete the MPCS course request form for approval to register. (https://masters.cs.uchicago.edu/page/course-requests)

MPCS 52560. Applied Financial Technology. 100 Units.
Applied Financial Technology utilizes software to tackle real-world problems in the world of finance. Through hands-on modules, we will focus on two main financial assets 1) public equity (stock) research and trading strategies and 2) fixed income research and valuation through the analysis of mortgage loans. The class will expose students to equal parts financial theory and technology using real world data. Technologies will include SQL database, Python dataframes, columnar datasets and javascript. Baseline code will be provided and students will be expected to improve upon through their own efforts and creativity to deliver two projects, including their own stock trading algorithm. Given the format, students should be comfortable building upon provided code and working to improve upon it, specifically for databases and scripting languages. Students should also be motivated by the open-ended nature of the projects that will require an interest in learning and applying financial theory in real life settings.
Terms Offered: Autumn
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046 or 51100 or CAPP 30122
Note(s): Non-MPCS students must meet the course prerequisites and request approval - https://masters.cs.uchicago.edu/page/course-requests

MPCS 53001. Databases. 100 Units.
Students will learn database design and development and will build a simple but complete web application powered by a relational database. We start by showing how to model relational databases using the prevailing technique for conceptual modeling -- Entity-Relationship Diagrams (ERD). Concepts covered include entity sets and relationships, entity key as a unique identifier for each object in an entity set, one-one, many-one, and many-many relationships as well as translational rules from conceptual modeling (ERD) to relational table definitions. We also examine the relational model and functional dependencies and their application to the methods for improving database design: normal forms and normalization. After design and modeling, students will learn the universal language of relational databases: SQL (Structured Query Language). We start by introducing relational algebra -- the theoretical foundation of SQL. Then we examine in detail the two aspects of SQL: data definition language (DDL) and the data manipulation language (DML). Concepts covered include subqueries (correlated and uncorrelated), aggregation, various types of joins including outer joins and syntax alternatives. Students will gain significant experience with writing and reading SQL queries throughout the course in the detailed discussions in class, online homework, and the real-world individual project.
Terms Offered: Autumn Spring
Prerequisite(s): MPCS 50101 or receive a passing score on the MPCS programming waiver.
MPCS 53014. Big Data Application Architecture. 100 Units.
The purpose of this class is to learn how to build applications at scale, by providing you with the techniques and tools capable of providing subsecond response times to millions of users interacting with petabytes of data. In this course, we will cover both the theory and practice of building Big Data application. We will not only learn how to use technologies such as HDFS, MapReduce, Spark, Kafka, Hive, Thrift, HBase, Zookeeper, columnar stores, etc., but also understand why Big Data applications employ such a diverse array of technologies and where each one of them fits. We will demonstrate the practice of Big Data application architecture by implementing a running Big Data web application for exploring the relationship between weather and flight performance utilizing all of the weather and flight delay information in the United States over the last decade to explore the relationship between weather and flight performance. To develop a sound understanding of the theory of Big Data, we will learn about important formulations of Big Data application architectures, such as Nathan Marz’ lambda architecture, proper use of normalized and denormalized data stores within large-scale web applications, application of the CAP theorem, etc. We will also continuously keep in mind important additional topics that invariably arise in real world applications of Big Data, such as budgeting, compliance, etc.. Students are required to bring a laptop to class every week.
Terms Offered: Autumn
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51043 or 51100. Very basic programming skills in Java. Basic Linux IT skills.
Note(s): All non-MPCS students must meet the course prerequisites and complete the MPCS course request form for approval to register.

MPCS 53110. Foundations of Computational Data Analysis. 100 Units.
The course covers statistical methods for exploring, summarizing, and visualizing data sets, for modeling data using probability distributions, for making inferences about a population from samples, for testing hypotheses related to such inferences, and for describing relationships using linear and logistic regressions. It then examines in detail techniques from machine learning used for solving fundamental problems in data mining: classifying data through decision trees, nearest-neighbors, and Bayesian techniques; clustering data through k-means, hierarchical approaches, and density-based techniques; and performing association analysis through the Apriori algorithm. Students use Python for implementing algorithms and Python libraries such as NumPy, SciPy, matplotlib, and pandas for analyzing and visualizing datasets.
Terms Offered: Winter
Prerequisite(s): This course requires mathematical, algorithmic, and programming maturity. Specific course prerequisites are: MPCS 50101 Math for Computer Science, MPCS 55001 Algorithms, MPCS Programming core requirement. In each of the above courses a B+ or better grade is required. Equivalent courses will be accepted with instructor permission. In addition, students are expected to be familiar with — Programming in Python: use of lists, dictionaries, conditionals, classes, and reading from and writing to files. Data structures: such as trees and graphs. Basic multivariate calculus: including differentiation, integration, and finding maxima and minima. Basic Linear Algebra: vectors, matrices, matrix multiplication, linear transformations, and eigenvalues. If you are unfamiliar with just one or two topics, you may be allowed to take the course if you are committed to learning those on your own. In that case, or if you have other questions, please email the instructor.
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 53111. Machine Learning. 100 Units.
This course introduces the fundamental concepts and techniques in data mining, machine learning, and statistical modeling, and the practical know-how to apply them to real-world data through Python-based software. The course examines in detail topics in both supervised and unsupervised learning. These include linear and logistic regression and regularization; classifying using decision trees, nearest neighbors, naive Bayes, boosting, random trees, and artificial neural networks; clustering using k-means, expectation-maximization, hierarchical approaches, and density-based techniques; and dimensionality reduction through PCA and SVD. Students use Python and Python libraries such as NumPy, SciPy, matplotlib, and pandas for implementing algorithms and analyzing data.
Terms Offered: Spring
Prerequisite(s): 1. B+ or above in MPCS 51042 Python Programming (or in Programming core requirement with prior knowledge of Python) 2. B+ or above in MPCS 55001 Algorithms 3. B or above in MPCS 53110 Foundations of Computational Data Analysis (or Data Analysis placement exam) If you are concurrently taking Algorithms with Machine Learning, a B+ or higher in MPCS 50103 Math for Computer Science If your grades in the above classes do not meet the minimum requirements set above, please contact the instructor to discuss your background.
Note(s): This course is not open to non-MPCS students.

MPCS 53112. Advanced Data Analytics. 100 Units.
This course explores selected advanced themes in data mining and analytics. These include the recent “model-free” techniques for mining massive datasets, foundations of natural language processing, and time series analysis. Topics include frameworks such as MapReduce; algorithmic ideas such as locality-sensitive hashing, Bloom filters, random walks, and competitive analysis; and applications such as link analysis, social-network
analysis, recommendation systems, streaming data, and advertising on the web. In natural language processing, the course introduces fundamentals of language models, text classification, and information retrieval and extraction. In time series analysis, the course examines stationary processes and the ARIMA and GARCH models.

Prerequisite(s): MPCS 50101 Math for Computer Science MPCS 55001 Algorithms MPCS 51042 Python Programming (or Programming core requirement with prior knowledge of Python) MPCS 53110 Foundations of Computational Data Analysis MPCS 53111 Machine Learning In all the above courses a grade of B+ or above is required. Please contact the instructor if you have, instead, equivalent courses or experience, or meet most but not all of the requirements.

Note(s): This class is not open to non-MPCS students.

MPCS 53113. Natural Language Processing. 100 Units.

Natural language processing (NLP) is the application of computational techniques, particularly from machine learning, to analyze and synthesize human language. The recent explosion in the amount of available text data has made natural language processing invaluable for businesses, social sciences, and even natural sciences. In this course we study the fundamentals of modern natural language processing, emphasizing models based on deep learning. These include language models, word embeddings, recurrent neural networks (Simple RNNs, LSTMs), context-free grammars and syntactic parsing, dependency parsing, and attention-based models such as the transformer and BERT. We use Python and Python based libraries such as PyTorch, NLTK, and SpaCy for implementing algorithms and processing text. A significant component is the course project in which students apply NLP techniques to solve a real-world problem.

Terms Offered: Summer

Prerequisite(s): MPCS 50103 Math for Computer Science, MPCS Programming core requirement, MPCS 53110 Foundations of Computational Data Analysis, MPCS 53111 Machine Learning Equivalent courses or experience will be accepted with instructor permission.

Note(s): This class is not open to non-MPCS students.

MPCS 53120. Applied Data Analysis. 100 Units.

This course provides a self-contained introduction to computational data analysis from an applied perspective. It is intended as a standalone course for students who do not want to pursue the full data analysis sequence in the MPCS. As such, students who have taken or are taking MPCS 53111 Machine Learning cannot register for this class. Students who have taken MPCS 53110 Foundations of Computational Data Analysis must obtain MPCS administration approval before registering for this class. The course will cover topics in basic probability theory, statistical inference, and basic machine learning models typically used in data analysis. Each topic will be accompanied by example illustrations using computational packages and software. Many of the topics covered form the basis of almost all algorithms and machine learning methods used in big data analysis. Emphasis will be given on using these techniques for problem solving. All work will be done in Python.

Prerequisite(s): MPCS 50103 and MPCS 51036 or 51042 or 51046 or 51100

Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 54233. Foundations of Computer Networks. 100 Units.

This course focuses on foundational aspects of computer networks. Topics include programming with sockets; concurrent programming; data link layer (Ethernet, packet switching, 802.11, etc.); internet and routing protocols (IP, IPv6, ARP, intra-domain and inter-domain routing, etc.); end-to-end protocols (UDP, TCP); and other commonly used network protocols and techniques. The course revolves around the development of several projects in C where students will implement a variety of real-world network protocols.

Instructor(s): Borja Sotomayor Terms Offered: Winter

Prerequisite(s): MPCS 51100 or 51040

Note(s): All non-MPCS students must meet the course prerequisites and complete the MPCS course request form for approval to register. (https://masters.cs.uchicago.edu/page/course-requests)

MPCS 55001. Algorithms. 100 Units.

The course is an introduction to the design and analysis of efficient algorithms, with emphasis on developing techniques for the design and rigorous analysis of algorithms rather than on implementation. Algorithmic problems include sorting and searching, discrete optimization, and algorithmic graph theory. Design techniques include divide-and-conquer methods, dynamic programming, greedy methods, graph search, as well as the design of efficient data structures. Methods of algorithm analysis include asymptotic notation, evaluation of recurrences, and the concepts of polynomial-time algorithms. NP-completeness is introduced toward the end of the course. Students who complete the course will have demonstrated the ability to use divide-and-conquer methods, dynamic programming methods, and greedy methods, when an algorithmic design problem calls for such a method. They will have learned the design strategies employed by the major sorting algorithms and the major graph algorithms, and will have demonstrated the ability to use these design strategies or modify such algorithms to solve algorithm problems when appropriate. They will have derived and solved recurrences describing the performance of divide-and-conquer algorithms, have analyzed the time and space complexity of dynamic programming algorithms, and have analyzed the efficiency of the major graph algorithms, using asymptotic analysis.

Terms Offered: Autumn Spring Winter
Prerequisite(s): MPCS 50103 Math for Computer Science OR successfully passing the MPCS Mathematics Placement exam. MPCS 51036 or 51040 or 51042 or 51046 or 51100 (completed or concurrently taking).

Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 55005. Advanced Algorithms. 100 Units.  
The course begins with an in-depth study of computational intractability and NP-completeness, and follows it by studying practical algorithms for intractable problems: approximation algorithms and those based on local search. It then looks at how the power of random choices can be harnessed to avoid worst-case situations. The resulting randomized algorithms have been crucial in the success of modern computer systems. The next topic is amortized analysis, an advanced technique used to analyze situations in which algorithms maybe expensive in some of their operations, but are provably efficient over a sequence of operations.

Terms Offered: TBD

Prerequisite(s): This course requires a strong command of discrete mathematics, including discrete probability, and introductory algorithms. For discrete mathematics, students should have taken MPCS 50103 Mathematics for Computer Science: Discrete Mathematics and obtained a B+ or higher, or passed the MPCS math placement exam. For introductory algorithms, students must take MPCS 55001 Algorithms and obtained a B+ or higher.

Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 56430. Introduction to Scientific Computing. 100 Units.  
This course aims to introduce students to important concepts in scientific computing. Students will survey topics in variety of disciplines and explore how rigorous computation is transforming the way that research conducted, experiments are executed, and data is analyzed across all scientific disciplines. The course will focus on applying a variety of strategies to solve research problems with a focus on scalable, reproducible, and collaborative work. This will include the creation, manipulation, and analysis of data sets and the application of complex algorithms. Students will design and implement systems that are reliable, capable of handling vast amounts of data, and utilize best practices in interface and usability design. Students will also learn to how to effectively communicate the results of their work to different audiences through written materials and presentation and to develop and provide resources for other researchers to use. While this course should be of interest for students interested in scientific research, techniques and approaches taught will be applicable to other fields.

Instructor(s): Thomas Binkowski Terms Offered: Spring

Note(s): Non-MPCS students must meet the prerequisites and request approval - https://masters.cs.uchicago.edu/page/course-requests

MPCS 56511. Introduction to Computer Security. 100 Units.  
This course introduces security principles and practices. Topics will range from encryption to network and application threats and controls. The course will emphasize both offense (i.e., attacker mindset) and defense (the importance of implementing both technical and non-technical controls). Topics include: Threat Landscape ● Encryption ● Authentication and access control ● Endpoint (host) security ● Network security ● Web and application security ● Risk management ● Monitoring and incident response Coursework ● Homework assignments ● Labs ● Quizzes ● Final project Familiarity with Linux command line (recommended, but not required) Familiarity with TCP/IP and network routing recommended This course requires competency in Unix and Linux. Please plan to attend the MPCS Unix Bootcamp (https://masters.cs.uchicago.edu/page/mpcs-unix-bootcamp) or take the online MPCS Unix Bootcamp Course on Canvas.

Terms Offered: Autumn Winter

Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046 or 51100.

Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 56520. Advanced Security Topics. 100 Units.  
Knowing how to defend means knowing how to attack. This course will focus on penetration testing, drawing on the core concepts from the 'Introduction to Computer Security' course. Topics will include: passive reconnaissance and OSINT, active reconnaissance and enumeration, scanning techniques, vulnerability assessment, exploitation techniques, privilege escalation, and lateral movement. Labs will primarily use Kali Linux.

Instructor(s): Shelley Rossell Terms Offered: Autumn

Prerequisite(s): MPCS 51036 or 51040, or 51042, or 51046, or 51100, or CAPP 30122 and MPCS 56511. Students need to be able to run both Kali Linux and the Metasploitable2 machine image - on VirtualBox or other virtualization software. MPCS 54001 Networks (recommended) or similar solid knowledge of TCP/IP, routing, and other networking concepts. MPCS 53001 Databases (recommended) or similar understanding of relational database structure and SQL (structured query language). This course requires competency in Unix and Linux. Please plan to attend the MPCS Unix Bootcamp (https://masters.cs.uchicago.edu/page/mpcs-unix-bootcamp) or take the online MPCS Unix Bootcamp Course on Canvas.

Note(s): Non-MPCS students must meet the prerequisites and request approval - https://masters.cs.uchicago.edu/page/course-requests
MPCS 56600. Introduction to Blockchain. 100 Units.
This course is a comprehensive technical introduction to relevant topics in the wider ecosystem surrounding blockchain. Our technological focus will include substantive topics in fundamental problems that blockchain is attempting to solve (and is generating), including algorithms, cryptography, security and trust, autopoietic peer-to-peer networking, distributed ledgers, double spending, proof of work and ownership issues, decentralized applications, smart contracts, and supporting technologies. With that said, this is not a course in economics or monetary theory, trading cryptocurrencies, nor is it a course on regulatory or legal issues surrounding blockchain, although we will touch on many of these topics throughout the course. We will also cover broader applications of blockchain technology beyond cryptocurrencies and ICOs including use cases from finance, insurance, science, healthcare, pharmaceuticals. We will cover cryptocurrencies and bitcoin and mining as well as ethereum initially as our introduction to the problem space, but will quickly move on to building our own blockchain application. Students may leverage a number of technologies including containerization (Docker), as well as the MEAN stack or Ruby on Rails for the more ambitious. Students may work in whatever languages they know best and make the most sense in context. These may include Java/javascript, C++, python, ruby, C#, and others.
Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51046 or 51100 or CAPP 30122
Note(s): Non-MPCS students must receive approval from program prior to registering. Request form available online https://masters.cs.uchicago.edu

MPCS 57002. Independent Study. 100 Units.
TBD
Terms Offered: Autumn Spring Summer Winter

MPCS 57010. MPCS-Practicum. 100 Units.
This course is meant for MPCS students only. As part of its course offering, the MPCS gives students the option of doing a practicum under the supervision of a faculty or staff member (known as the practicum advisor). This practicum can be counted as elective credit towards the student’s Masters degree. During a practicum, a student must develop a well-defined project requiring roughly 100 hours of work throughout a single academic quarter (i.e., an average of 10 hours per week). Throughout the year, the MPCS seeks project proposals from faculty and staff members interested in working with Masters students. These proposals are distributed to our students, who must then apply to work on a specific project.
Instructor(s): Andrew Binkowski and Borja Sotomayor
Note(s): This class is not open to non-MPCS students

MPCS 57020. Application Development Capstone. 100 Units.
The MPCS Application Development Capstone allows students to work on developing a mobile or web app over the course of a quarter, under the supervision of a faculty advisor. Participation in the capstone is by application only; students must submit a project proposal that, ideally, continues the work they started in an application development class. During the capstone, students are required to submit a number of progress reports, and will present their app at a capstone showcase at the end of the quarter.
Terms Offered: TBD
Prerequisite(s): MPCS students only
Note(s): Approval from the MPCS Administration.

MPCS 57300. Civic Data & Technology Clinic. 100 Units.
The Clinic is an experiential project-based course in which students work in teams as data scientists with real-world clients under the supervision of instructors. Read more here: https://datascience.uchicago.edu/data-science-clinic/. Students must apply to participate in this class. Applications are due Friday, March 11, 2022 at 5pm CST. We ask applicants to rank 8 projects of interest. All applicants will be informed about their acceptance to the Clinic and project assignment by March 18. Only after acceptance to the clinic are students allowed to enroll in the course. The application form will open on February 22. Apply here: https://docs.google.com/forms/d/e/1FAIpQLSeu2zn0Oo1R9ao6jPFQFienc5G54dWBYYA98ieefJJeau2cpPA/viewform
---------- Please review the project descriptions at the following link. All project matches will be done by Clinic faculty. Applicants should not contact clinic mentors listed on the project descriptions. https://uchicago.box.com/s/8s9xf7d0v10c9yzif7ku9s1kx8ouek6 For any questions, please contact Tim Hannifan, Assistant Clinic Director, Data Science Institute, at hannifan@uchicago.edu.
Instructor(s): STAFF
Terms Offered: Autumn Spring Winter
Prerequisite(s): Instructor Consent Required to Enroll
Note(s): Students must apply to participate in this class. The application for Spring 2022 will be available in late February.
Equivalent Course(s): CAPP 30300, PPHA 30581, MACS 30300

MPCS 58020. Time Series Analysis and Stochastic Processes. 100 Units.
Stochastic processes are driven by random events. They can be used to model phenomena in a broad range of disciplines, including science/engineering (e.g. computational physics, chemistry, and biology), business/finance (e.g. investment models and operations research), and computer systems (e.g. client/server workloads and resilience modeling). In many cases relatively simple stochastic simulations can provide estimates for problems that are difficult or impossible to model with closed-form equations. In this class we focus on the rudimentary ideas and techniques that underlie stochastic time series analysis, discrete events modeling, and Monte Carlo simulations. Course lectures will focus on the basic principles of probability theory, their
efficient implementation on modern computers, and examples of their application to real world problems. Upon completion of the course, students should have an adequate background to quickly learn in depth specific Monte Carlo approaches in their chosen field of interest.

Terms Offered: Spring Summer

Prerequisite(s): MPCS 51036 or 51040 or 51042 or 51043 or 51046 or 51100 and MPCS 50103 or receive a passing score on the MPCS math placement exam. Languages: Required: familiarity with C/C++, Python, or Java (other language options are acceptable, but consult instructor first). Recommended: C and Python.

Note(s): All non-MPCS students must meet the course prerequisites and complete the MPCS course request form for approval to register. (https://masters.cs.uchicago.edu/page/course-requests)

MPCS 65000. Reading and Research. 100 Units.
TBD